



Pack 39

Chartered by the East Montgomery County Fire Department

New Caney, Texas

Flaming Arrow District

Sam Houston Area Council

Twilight Camp Scout Participant Information

Twilight camp is an opportunity for Scouts entering 1st – 5th grade during the next school year to make new friends, earn rank advancements and enjoy BB guns, archery, sports, skills, and crafts. These are a few tips and rules parents should know before sending their Scout to Twilight Camp.

Pack Representative: Billy Landry – nitsgar@yahoo.com

Camp Theme: Saddle Up! (Cowboy/Western)

We will decorate our den tables and flags with this for the theme. If Scouts wish to bring something to help decorate the table, that would be great. Even some recycle materials would be fine.

Location

A.V. "Bull" Sallas Park

Dates & Times

June 21 – 23, 2016 from 1:30 - 8:30 pm

- Drop off time: 1:30 pm you must come in and sign your scout IN
- Pick up time: 8:00 pm you must come in and sign your scout OUT

Cost

\$55 regular registration

\$75 late registration

Registration and Payment

<http://flaming-arrow.shac.org/twilight-camp>

Youth Paperwork requirements:

1. Complete online registration
2. Submit a copy of the [BSA Health and Medical form](#) (Parts A & B: All Scouting Events) to your pack representative
3. Submit a copy of Medical Insurance Card front & back (if insured) to your pack representative

Adult/Youth Ratio: Each pack must have a minimum of one adult register for every three (3) youth register per pack. If your pack does not meet this ratio, then your pack will not be able to attend camp. Please consider volunteering.

What happens at Twilight Camp?

Flag opening/closing ceremonies, sports, projects, crafts, BB gun range, archery range, water time, lunch/dinner, Den time. Scouts have the opportunity to earn rank advancements during Twilight Camp.

Items Scouts Should Bring Each Afternoon

Required:

1. Sack lunch for dinner
2. Bucket with lid - To hold their items and give them a place to sit. 5-gallon buckets may be heavy for smaller scouts so a 3-gallon bucket might be better. They can keep all their stuff in the bucket, and decorate it if they like.
3. Official camp shirt MUST be worn daily
4. Extra pants/shorts & underwear for after water time
5. Extra shoes / water shoes for water activity time (closed toe shoes only)
 - a. Closed toed shoes and socks are REQUIRED for all activities. Sandals, Crocs, and the like are not acceptable at camp at any time.
6. Swim Trunks - it is advised you wear these to camp
7. Towel

Optional:

1. Sun Screen/block (pump only)
2. Concessions money - \$5/day would be more than plenty
3. Swim Shirt
4. Hat/Sunglasses
5. Den Doodles for trading
6. 2 canned goods - will get them a free Sno-cone

Don't Bring:

1. Aerosols of any kind in camp (some children have asthma/breathing issues)
2. Carbonated drinks
3. Trading cards (Pokémon, Star Wars, Avengers, baseball, etc.)
4. Electronics – Nintendo DS, IPod, MP3, cell phones, radios, tablets, etc.

Safety/Security

Please know that your child's safety (and everyone else on the property) is our main concern. Therefore, there are a few requirements/rules that we must keep in mind.

1. No one (even adults) may attend camp unless they have registered for camp with all necessary paperwork on file, and they have completed the required training.
2. Camp uniform for will consist of an official day camp T-shirt, long or short pants, nametag and shoes.
3. After children have been signed in and parents leave, the gates will be closed and watched. Anyone that is not in an official Camp T-Shirt (child or adult) will be asked to leave. There will be a few leaders in BSA Uniforms, and possibly some Constables in uniform on site to assist with security. Everyone else MUST be in their assigned camp shirt. This is to make sure only approved/trained/background checked individuals are at the camp. Note: Keeping this in mind, your child will need to wear their official shirt EACH day.
4. If a participant changes with whom they are going home, their parent/guardian must notify the registrar in writing. When you signed your child up for camp, it asked for an approved list of people, with which they are allowed to leave. If you need to change that, you will need to make it official; we are not allowed to let a child leave with someone that isn't on the list.
5. Closed toed shoes and socks are REQUIRED for all activities. Shoes or water-shoes must be worn during water play. Sandals, Crocs, and the like are not acceptable at camp.
6. Use of Insect Repellant: Please use any insect repellent before you come to camp. You may not use aerosol insect repellent at camp since those who have asthma may be severely affected by it. You should ask the parents of the children to put insect repellent on before they come to camp.
7. Lunch (Dinner): No eggs, Mayonnaise, Tuna or chicken salad. Lunches are stored in a Cooler or "ice chest," so we don't want anything that will spoil while it waits on 'Lunch time.' Please put lunches in Ziploc Bags (with the Scout's name on side).

8. **Medicine:** If your scout requires medicines, please have their name and dosage on everything. Please also let someone (like their Den Walker) know when you bring them.

HYDRATE!

It is an active day, and the children will be encouraged to drink often. Please remind them that it is important to do so. We don't want anyone having dehydration issues. In previous years, the camp has provided a souvenir style cup that Scouts need to keep up with and carry with them. This allows them to drink at each event station.

Leave Knives at Home

I'm proud of our scouts that have earned their whittling chips, but in all honesty, there won't be any need for them, and will just become a hassle for the scouts to keep up with. It's even recommended that Den Walkers take up the knives at the beginning of each day and only hand them out at an appropriate station. It will be much easier if the scouts just keep their knives at home this time.

Packed Lunch/Dinner

Everyone attending camp will be required to bring his/her lunch/dinner. Box drinks or plastic bottles work best. We ask you NOT to send carbonated drinks with your child, as some children get sick during heavy physical activity after drinking sodas. Gatorade, Capri Sun, or most any box drinks are preferred. Also, avoid sending sandwiches with mayonnaise. Peanut butter sandwiches, "lunchables" or cool lunches with fruit are great. Use Ziploc bags – NO paper bags. As in the past, camp will supply ice water for everyone at each session.

Refreshments: There will be refreshments for sale during lunch, during free time, before and opening ceremonies and after closing ceremonies. Bring some money to take advantage of this! (I would consider this a snack bar, not a food source. Your child can get snacks and snow cone, but not something I would consider food, please remember to pack them a "lunch" each day.) The Trading Post has things like: Sno-Cones, Pop Corn, Pickles, Candy, Crackers

Canned Item Donation

Please bring non-perishable food items to the Arena each day to donate to either the Mission or H.A.A.M Food Bank. Each child will be given 1 ticket, redeemable for a free Sno-Cone at the trading post. (2 items or more will get you 1 ticket, per day)

No Pets

Leave your pets at home, no pets allowed, NO EXCEPTIONS!

Rest

Rest is very important. Each day is packed with lots of excitement and activities. Please make sure your child gets plenty of rest each night before camp. While camp starts in the afternoon, it is still a good idea to have a relaxing morning before arriving for camp. Being rested can make camp a much better experience. Some children have come from other activities such as a morning camp, vacation bible school, or swimming lessons, and found it to be too much for one day. Being tired or worn out can ruin the day camp experience.

Den Doodles

Den Doodles are for the Scouts to swap with other Scouts. I'm sure this is higher on the scouts list of priorities for camp, but it's not a requirement, so I left it for the bottom. Den doodles are things that the scouts make before they come to camp and use to trade with other scouts. They are usually attached to a pin or clip of sorts, so that they can be attached to one's lanyard, hat, or shirt. They are creations that can be traded or swapped without children/volunteers through camp. You can Google den doodles, or even girl scout swaps, to get ideas of what your child can make. It is usually recommended that they make 15-20. When they are assigned to a den at camp, they will be with about 12-15 other children per den. This will allow them to start off by trading with each other at their den table, and then continue to trade through the day(s). They are welcome to make as many as they like. The only real requirement is that they be appropriate (nothing vulgar, obviously) and no trading cards.